

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
R	Number: Numbers to 5 Addition and Subtraction: Sorting in to groups Number and Place value: Comparing groups	Addition and Subtraction: Change within 5 Measurement: Time (my day)	Addition and Subtraction: Number bonds to 5 Number and Place Value: Numbers to 10	Addition and Subtraction: Number bonds to 10 Geometry: Shape and Space	Geometry: Exploring patterns Addition and Subtraction: Count on and back	Number and Place value: Numbers to 20 Multiplication and Division: Numerical Patterns (odds and evens Measurement: Length, Height and Distance
1	Number: Place value (within 10)	Number: Addition and Subtraction (within 10) Geometry: Shape	Number: Place Value (within 20) Number: Addition and Subtraction (within 20)	Number: Place Value (within 50) Measurement: Length and Height Measurement: Mass and volume	Number: Multiplication and division Number: Fractions Geometry: Position and direction	Number: Place value (within 100) Measurement: Money Measurement: Time



RCFS Maths Curriculum Overview

:	Number: Place Value Number: Addition and Subtraction	Number: Addition and Subtraction Geometry: Properties of	Measurement: Money Number: Multiplication and Division	Measurement: Length and Height Measurement: Mass, Capacity	Number: Fractions Measurement: Time	Statistics Geometry: Position and direction
•	Number: Place Value Number: Addition and Subtraction	Shape Number: Addition and Subtraction Number: Multiplication and division	Number: Multiplication and Division Measurement: Length and perimeter	and Temperature Number: Fractions Measurement: Mass and Capacity	Number: Fractions Measurement: Money	Measurement: Time Geometry: Shape Statistics
	Number: Place Value Number: Addition and Subtraction	Measurement: Area Number: Multiplication and Division	Number: Multiplication and Division Measurement: Length and perimeter Number: Fractions	Number: Fractions Number: decimals	Number: decimals Measurement: Money Measurement: Time	Geometry: Properties of Shape Statistics Geometry: Position and direction

